

# Economics of Networks

## Network Effects: Part 2

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# Agenda

Local network effects

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No textbook covers this material yet, three good papers:

- Bramoullé, Kranton, and D'Amours (2014), "Strategic Interaction and Networks," *American Economic Review*
- Ballester, Calvó-Armengol, and Zenou (2006), "Who's Who in Networks. Wanted: The Key Player," *Econometrica*
- Candogan, Bimpikis, and Ozdaglar (2012), "Optimal Pricing in Networks with Externalities," *Operations Research*

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- Searching for job opportunities
- Academic peer effects
- Learning spillovers
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Can study network games to gain insight into how relationship patterns affect effort incentives

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- Adjacency matrix  $G$  with entries  $g_{ij} \in \{0, 1\}$

Player  $i$ 's payoff  $U_i(x_i, x_{-i}, \delta, G)$

- Parameter  $\delta \geq 0$  captures role of interactions

# Strategic Substitutes

Define the payoffs as

$$U_i(x_i, x_{-i}, \delta, G) = b_i \left( x_i + \delta \sum_{j \neq i} g_{ij} x_j \right) - k_i x_i$$

where  $b_i$  is differentiable, strictly increasing, and concave in  $x_i$

- Assume  $b'_i(\infty) < k_i < b'_i(0)$
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First order condition:

$$b'_i \left( x_i + \delta \sum_{j \neq i} g_{ij} x_j \right) - k_i \leq 0$$

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Best reply is  $x_i = \max \left\{ 0, \bar{x}_i - \delta \sum_{j \neq i} g_{ij} x_j \right\}$

## Example: A Cournot Game

Set of  $N$  firms produce heterogeneous goods

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If marginal cost is  $c$ , profit is

$$U_i(\mathbf{q}, \delta, G) = q_i \left( a - \left( q_i + \delta \sum_{j \neq i} g_{ij} q_j \right) \right) - c q_i$$



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First order condition:

$$\frac{\partial U_i}{\partial q_i} = a - \left( q_i + \delta \sum_{j \neq i} g_{ij} q_j \right) - q_i - c = 0,$$

implying

$$q_i = \frac{a - c - \delta \sum_{j \neq i} g_{ij} q_j}{2}$$

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Note: we recover the classic model by taking  $\delta = g_{ij} = 1$  for all  $j$

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- Set of active agents  $A$
- Active agent action profile  $\mathbf{x}_A$
- Links between active agents  $G_A$
- Links connecting active agents to inactive ones  $G_{N-A,A}$

# Equilibrium Structure

## Proposition

*In any Nash equilibrium, the action profile of active agents  $\mathbf{x}_A$  satisfies:*

$$(I + \delta G_A)\mathbf{x}_A = \mathbf{1}$$

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If yes, then we have found an equilibrium with  $S$  as the set of active players

## Example: Computing Equilibria

Consider four players in a line graph:

$$G = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

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Suppose all players are active:

$$(I + \delta G)^{-1} = \frac{1}{\delta^4 - 3\delta^2 + 1} \begin{pmatrix} 1 - 2\delta^2 & \delta^3 - \delta & \delta^2 & -\delta^3 \\ \delta^3 - \delta & 1 - \delta^2 & -\delta & \delta^2 \\ \delta^2 & -\delta & 1 - \delta^2 & \delta^3 - \delta \\ -\delta^3 & \delta^2 & \delta^3 - \delta & 1 - 2\delta^2 \end{pmatrix}$$

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$$(I + \delta G)^{-1} \mathbf{1} = \frac{1}{\delta^4 - 3\delta^2 + 1} \begin{pmatrix} 1 - \delta - \delta^2 \\ 1 - 2\delta + \delta^3 \\ 1 - 2\delta + \delta^3 \\ 1 - \delta - \delta^2 \end{pmatrix} = \frac{1}{1 + \delta - \delta^2} \begin{pmatrix} 1 \\ 1 - \delta \\ 1 - \delta \\ 1 \end{pmatrix}$$



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Actions must be non-negative, so we have an equilibrium with all players active if and only if  $\delta < 1$ .

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As long as  $\delta \neq 1$ , we have

$$(I + \delta G_S)^{-1} \mathbf{1} = \frac{1}{\delta^2 - 1} \begin{pmatrix} \delta - 1 \\ \delta - 1 \end{pmatrix} = \begin{pmatrix} \frac{1}{1+\delta} \\ \frac{1}{1+\delta} \end{pmatrix}$$

## Example: Computing Equilibria

The isolated active player 1 chooses  $x_1 = 1$ , so

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Need to check for the inactive player 2 that  $\delta G_{N-S,S} x_S \geq 1$ :

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Profile is an equilibrium if  $1 > \delta \geq \frac{\sqrt{5}-1}{2}$

# The Potential Function

Define the potential

$$\begin{aligned}\Phi(\mathbf{x}, \delta, G) &= \mathbf{x}^T \mathbf{1} - \frac{1}{2} \mathbf{x}^T (I + \delta G) \mathbf{x} \\ &= \sum_{i=1}^n \left( x_i - \frac{1}{2} x_i^2 \right) - \frac{1}{2} \delta \sum_{i,j=1}^n g_{ij} x_i x_j.\end{aligned}$$



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This is a potential game

# Uniqueness of Equilibrium

Theorem (Bramoullé et al., 2014)

*The set of Nash equilibria given  $G$  and  $\delta$  is the set of local maxima and saddle points of the potential  $\Phi(\mathbf{x}, \delta, G)$*

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The KKT conditions for maximizing  $\Phi$  are exactly the best response conditions for each player

- For each  $i$ , we need  $0 = 1 - x_i - \delta \sum_{j \neq i} g_{ij} x_j + \mu_i$
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If  $\Phi$  is strictly concave, the KKT conditions are necessary and sufficient, so there is a unique solution

# Uniqueness Continued

We have  $\nabla^2\Phi = -(I + \delta G)$ , so  $\Phi$  is strictly concave iff  $I + \delta G$  is positive definite

$I + \delta G$  is positive definite iff  $\lambda_{\min}(I + \delta G) > 0$

$\lambda_{\min}(I + \delta G) > 0$  iff  $|\lambda_{\min}(G)| < \frac{1}{\delta}$

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In the line graph with four players, we have

$$|\lambda_{\min}(G)| = \frac{\sqrt{5} + 1}{2} = \frac{2}{\sqrt{5} - 1}$$

Recall the equilibrium with an inactive center player required

$$\delta \geq \frac{\sqrt{5} - 1}{2} \iff \frac{1}{\delta} \leq \frac{2}{\sqrt{5} - 1}$$



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Adding links or increasing substitutability typically reduces equilibrium play

- Homework problem adds link to line network to make ring, compare

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The vector  $(I - \delta G)^{-1} \mathbf{1} \equiv \mathcal{K}(\delta, G)$  gives the Katz-Bonacich centralities of the players

If  $\lambda_{max}(G) > \frac{1}{\delta}$ , there is no equilibrium

# Key Players

Each player contributes to aggregate activity in proportion to centrality

$$\frac{x_i^*(\delta, G)}{\sum_{j=1}^n x_j^*(\delta, G)} = \frac{\mathcal{K}_i(\delta, G)}{\sum_{j=1}^n \mathcal{K}_j(\delta, G)}$$

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Write  $G^{-i}$  for the network without player  $i$ , solve

$$\min \left\{ \sum_{j \neq i} x_j^*(\delta, G^{-i}) \mid i = 1, 2, \dots, n \right\}$$

We call the solution  $i^*$  the **key player**

# Key Players

## Theorem

If  $\lambda_{max} < \frac{1}{\delta}$ , the key player  $i^*$  has the highest intercentrality

$$c_i(\delta, G) \frac{\mathcal{K}_i(\delta, G)^2}{m_{ii}(\delta, G)}$$

where  $M(\delta, G) = (I - \delta G)^{-1}$

Intercentrality is different from Katz-Bonacich centrality

Intuitively, need to capture not only a player's activity level (proportional to Katz-Bonacich centrality), but the player's contribution to others' centralities as well

## Key Players: Proof

When  $M(\delta, G)$  is well defined, we have

$$m_{ji}(\delta, G)m_{ik}(\delta, G) = m_{ii}(\delta, G) \left( m_{jk}(\delta, G) - m_{jk}(\delta, G^{-i}) \right)$$

$$\begin{aligned} & \sum_j \mathcal{K}_j(\delta, G) - \sum_j \mathcal{K}_j(\delta, G^{-i}) \\ &= \mathcal{K}_i(\delta, G) + \sum_{j \neq i} \mathcal{K}_j(\delta, G) - \mathcal{K}_j(\delta, G^{-i}) \\ &= \mathcal{K}_i(\delta, G) + \sum_{j \neq i} \sum_{k=1}^N \left( m_{jk}(\delta, G) - m_{jk}(\delta, G^{-i}) \right) \\ &= \mathcal{K}_i(\delta, G) + \sum_{j \neq i} \sum_{k=1}^N \frac{m_{ji}(\delta, G)m_{ik}(\delta, G)}{m_{ii}(\delta, G)} \\ &= \frac{\mathcal{K}_i(\delta, G)}{m_{ii}(\delta, G)} \left( m_{ii}(\delta, G) + \sum_{j \neq i} m_{ji}(\delta, G) \right) \end{aligned}$$

# Pricing-Consumption Model

Now suppose we want to price a good that entails local externalities

- How should we set prices?
- How much is information about the network worth?

Set of agents  $N = \{1, 2, \dots, n\}$ , weighted network  $G$

- Interpret  $g_{ij}$  as influence of  $j$  on  $i$
- Assume  $g_{ij} \geq 0$ ,  $g_{ii} = 0$
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Monopolist produces a good, chooses vector  $\mathbf{p}$  of prices

- Perfect price discrimination: charge  $p_i$  to agent  $i$

# Pricing-Consumption Model

Agent's utility:

$$u_i(x_i, x_{-i}, p_i) = a_i x_i - b_i x_i^2 + x_i \sum_{j \neq i} g_{ij} x_j - p_i x_i$$

- Direct benefit  $a_i x_i - b_i x_i^2$
- Social benefit
- Price

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Two stage game

- Monopolist chooses prices  $\mathbf{p}$  to maximize  $\sum_i p_i x_i - c x_i$
- Agents choose usages  $x_i$  to maximize utilities  $u_i(\mathbf{x}, p_i)$
- Look at subgame perfect equilibria

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Define diagonal matrix  $\Lambda$  with  $\Lambda_{ii} = 2b_i$ , let  $S \subseteq N$  be a subset of the agents

## Theorem

*Assume  $2b_i > \sum_{j \in N} g_{ij}$  for all  $i$ . For any  $\mathbf{p}$ , there is a unique consumption equilibrium of the form*

$$\mathbf{x}_S = (\Lambda_S - G_S)^{-1}(\mathbf{a}_S - \mathbf{p}_S)$$

$$\mathbf{x}_{N-S} = \mathbf{0}$$

*for some subset  $S \subseteq N$*

# Optimal Pricing

## Theorem

*Assume  $a_i > c$  for all  $i \in N$ . The optimal prices are given by*

$$\mathbf{p} = \mathbf{a} - (\Lambda - G) \left( \Lambda - \frac{G + G^T}{2} \right)^{-1} \frac{\mathbf{a} - c\mathbf{1}}{2}$$

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Immediate corollary: If  $G$  is symmetric, optimal prices are

$$\mathbf{p} = \frac{\mathbf{a} + c\mathbf{1}}{2},$$

independent of the network structure



# Optimal Pricing

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## Theorem

*Assume consumers are symmetric,  $a_i = a$  and  $b_i = b$  for all  $i$ .  
The optimal prices are*

$$\mathbf{p} = \frac{a+c}{2} \mathbf{1} + \frac{a-c}{8b} \left[ G \mathcal{K} \left( \frac{G+G^T}{2}, \frac{1}{2b} \right) - G^T \mathcal{K} \left( \frac{G+G^T}{2}, \frac{1}{2b} \right) \right]$$

Base price plus markup (influence by others) minus discount (influence to others)

# Importance of Knowing the Network

Compare optimal prices ignoring the network to optimal prices with perfect information

- $\Pi_0$  profit assuming  $g_{ij} \equiv 0$
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## Theorem

Assume players are symmetric, and define  $M = \Lambda - G$  and  $\tilde{M} = \frac{MM^{-T} + M^T M^{-1}}{4}$ . Then,

$$\frac{1}{2} + \lambda_{\min}(\tilde{M}) \leq \frac{\Pi_0}{\Pi_N} \leq \frac{1}{2} + \lambda_{\max}(\tilde{M})$$

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From corollary, we know if  $G = G^T$ , then  $\Pi_0 = \Pi_N$ ; value of network information increases with asymmetry of interactions